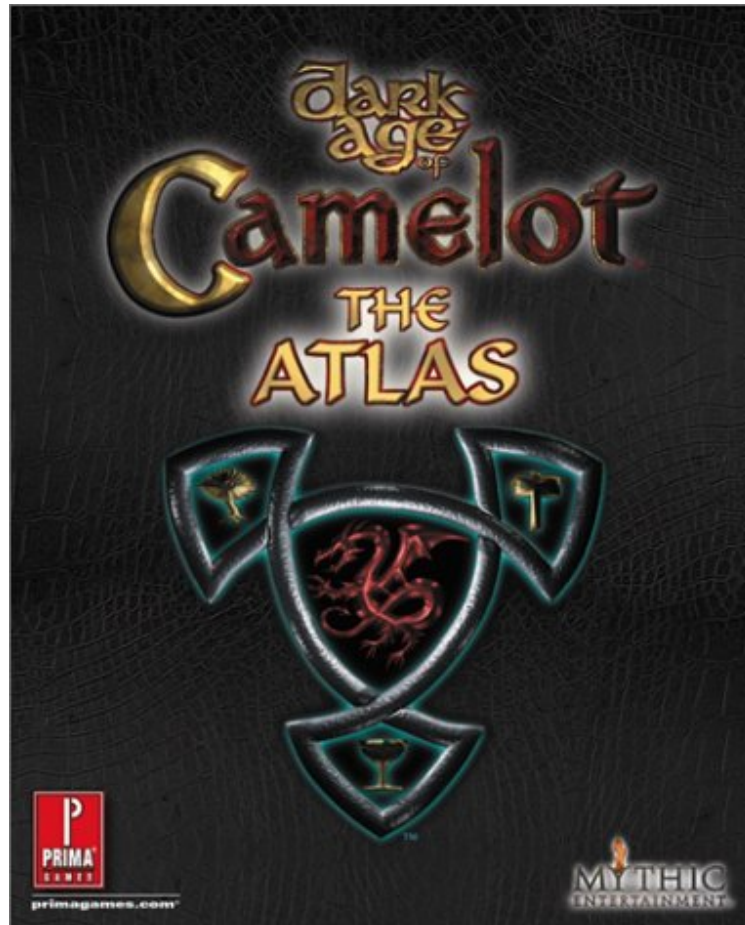


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Dark Age of Camelot: The Atlas

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7 of 8 people found the following review helpful. This book is not worth buying By Courtney One quote from mythic is that this book is easier to use than your binder full of maps. Maybe, but most of the monsters are not labelled on the maps. If you look at a map of vanern swamp (midgard), it doesn't list 60% of the monsters which is dangerously misleading since it's a high aggro area and this could get you killed. There are many better monster maps on the internet. Don't waste your money. The revised strategy guide, however, is great. 2 of 2 people found the following review helpful. Out Of Date Now :(By J. Stephan Lundquist I was actually one of the people that helped put this book together. I must say that I was a bit disappointed with the finished product when compared to what we envisioned. The monster listing and loot listings are very handy though, especially when you are trying to level up, but with the curse of deadlines and having to ship to the printer, many things got left out. Also, since DAoC is a persistent world, there are always updates to the content. When the book came out, it was an adequate resource, but now it is sadly out of

date. However, I have high hopes for the Catacombs guide. Give that a look!5 of 6 people found the following review helpful. I wish it were betterBy Colin CampbellThe only reason this gets 2 stars is because its a little better than the first version but not by much. Maps are terrible, char guides are bad, inconsistent and wrong, online information is easier to find and use. Mob info is sparse and useless, drop info is just a print out. Sorry I want this to be a good book but its not. If you are totally new to the game you may feel that this is a good companion to your gaming however if you have any char lvl 40 its kinna useless.

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