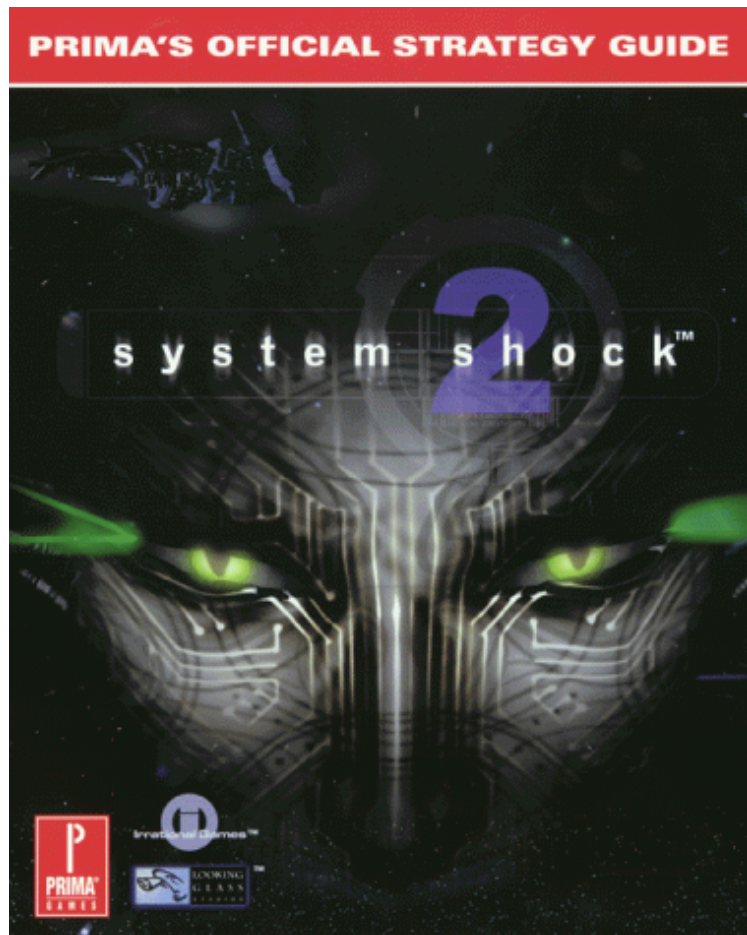


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## System Shock 2 (Prima's Official Strategy Guide)

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**Inc. IMGS : System Shock 2 (Prima's Official Strategy Guide)** before purchasing it in order to gage whether or not it would be worth my time, and all praised System Shock 2 (Prima's Official Strategy Guide):

0 of 0 people found the following review helpful. An SS2 fan's wet dream By Andrew J. While I agree with the other reviewer about how you should play the game using your own intellect without a guide and make your own logs, etc. I still highly recommend this book. Let me briefly explain. This is considered one of the best games of all time. First off if you haven't ever played it and are looking to get into it, do yourself a favor and grab it. It's pretty cheap on steam or gog, but if you manage to find a physical copy of the original box, you'll be rewarded because the box is BEAUTIFUL and has a really nice hologram type cover. if you like bioshock or deadspace, this game is like a mix of both, but with much worse graphics. Gameplay is what really makes this game shine though. Anyways, you're given a bunch of different options to play through the game and make a character the way YOU would want to play the game. There's no right or wrong choices to pick, and for an fps game to give you that kind of freedom in the 90s was a pretty big deal. There's going to be alot of keycodes you'll have to memorize, backtacking, etc. LOTS of different things you're

going to have to take note of. That's part of the fun of playing this on your first playthrough. Making your own logs. BUT like I said, with the amount of freedom you get, you can play this game over start to finish 20 times and you'll still not have a single playthrough that's the same. They'll all be unique, so there's definitely a high replay value and more of a reason to pick it up again multiple times. So once you beat the game at least once on your own, you should DEFINATELY get the guide. The book itself? It's an SS2 fanatic's wet dream, giving info on things I haven't really even seen online. Gives you hints on character builds, every single enemy and all their details, locations, secrets, everything. There's even a section for easter eggs that are scattered throughout the game. If you think you know everything about the game, then just wait until you pick up this book. You'll be in for a pleasant surprise. 1 of 1 people found the following review helpful. smaller scuff on the side but otherwise perfect. I've been searching for this book for ages ... By Customer Small tear on cover, smaller scuff on the side but otherwise perfect. I've been searching for this book for ages and am so happy to have finally found it. Love that they have chapters dedicated to easter eggs, cheat codes and even a chapter called Optimus Prime vs the Drunken Psionicist. After playing through the game almost 50 times, I thought I knew just about everything system shock had to offer but with this book I was proven wrong, I'm excited to playthrough again with this book to point out every tiny detail i missed

Character creation development tips Detailed maps! All secrets revealed Complete walkthrough Contents of every replicator

Guess who's back . . . and all you've got is a wrench. From the Back Cover Guess who's back . . . and all you've got is a wrench.